

Q.P.Code: 23CS0901

R23

H.T.No.

SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY:: PUTTUR

(AUTONOMOUS)

B.Tech. II Year I Semester Regular & Supplementary Examinations November-2025

PRINCIPLES OF ARTIFICIAL INTELLIGENCE

(Common to CAD, CSM & CAI)

Time: 3 Hours

Max. Marks: 70

**PART-A**

(Answer all the Questions 10 x 2 = 20 Marks)

- 1 a What are the key factors that determine the rationality of an agent at any given time? CO1 L1 2M
- b State and list PEAS for Medical diagnosis system. CO1 L2 2M
- c Differentiate between A\* and AO\* algorithm. CO2 L2 2M
- d List and define how the search algorithms are classified. CO2 L1 2M
- e What is Uncertainty in Artificial Intelligence? CO3 L1 2M
- f List the kind of knowledge which needs to be represented in AI systems. CO3 L1 2M
- g Compare Propositional vs. First-Order Logic Inferences. CO4 L2 2M
- h List the four major factors on which the component of an agent can be improved by learning from data. CO4 L1 2M
- i State what is meta knowledge heuristic. CO5 L1 2M
- j List the Pros and cons of knowledge acquisition. CO5 L1 2M

**PART-B**

(Answer all Five Units 5 x 10 = 50 Marks)

**UNIT-I**

- 2 a Analyze in what ways can an agent's rational behavior be influenced by its performance measure, prior knowledge, actions, and percept sequence. CO1 L3 5M
- b Illustrate the list of sequence done by the intelligent agent to maximize the performance measure. CO1 L3 5M

OR

- 3 Explain the different types of agent programs and their internal structures which influence the efficiency and autonomy of intelligent agents. CO1 L2 10M

**UNIT-II**

- 4 What are Heuristic algorithms? Analyze in detail the different types of Heuristic algorithms with example. CO2 L2 10M

OR

- 5 a Discuss how efficient the problem reduction search helps in problem-solving technique of AI. CO2 L2 5M
- b State Game Tree and discuss the concepts for defining a Game Tree with an example. CO2 L3 5M

**UNIT-III**

- 6 a Illustrate AI knowledge cycle with neat diagram. CO3 L3 5M
- b Explain in detail about Dempster Shafer Theory with an example. CO3 L2 5M

OR

- 7 Analyze the different approaches to knowledge representation. CO3 L3 10M

**UNIT-IV**

- 8 a State Bayes' theorem. Describe in detail how it is utilized for statistical learning methods in AI. CO4 L3 6M
- b Discuss the various forms of learning in detail. CO4 L2 4M

OR

- 9 Demonstrate Explanation-based learning working with neat architecture diagram and example. CO4 L3 10M

**UNIT-V**

- 10 a Describe the Architecture of expert systems in detail with neat diagram. CO5 L3 5M
- b Explain the goals and role of knowledge acquisition in AI explain with a real time examples. CO5 L2 5M

OR

- 11 Describe MYCIN with its development, key features, and impact. CO5 L3 10M

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